

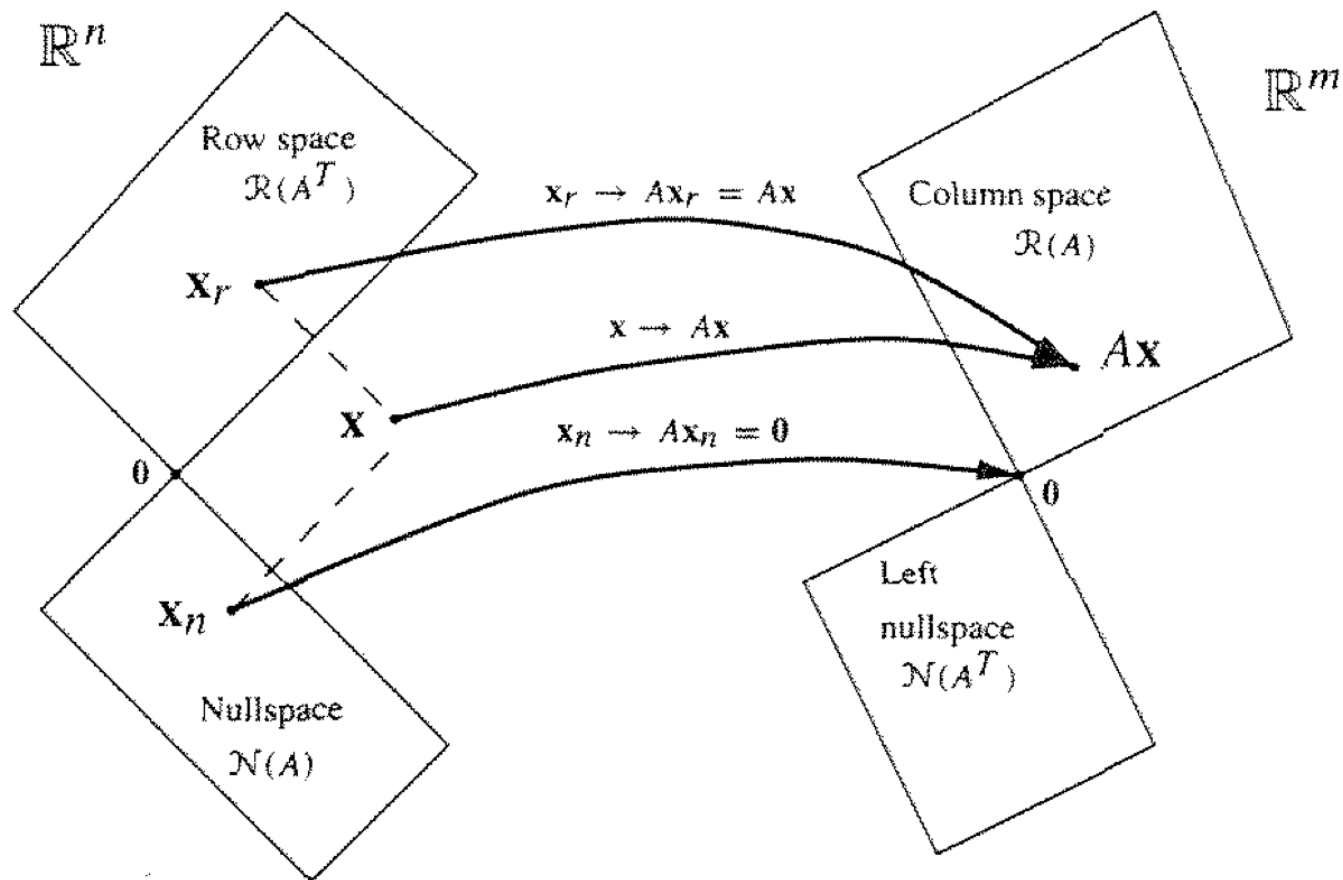
AMIR Exercises 2025/26

Linear Operators

Projections

Bases

Matrix operator algebra



The four fundamental subspaces of a matrix operator

Linear operators

DEFINITION 2.17 (LINEAR OPERATOR) A function $A : H_0 \rightarrow H_1$ is called a *linear operator* from H_0 to H_1 when, for all x, y in H_0 and α in \mathbb{C} (or \mathbb{R}):

- (i) *Additivity*: $A(x + y) = Ax + Ay$.
- (ii) *Scalability*: $A(\alpha x) = \alpha(Ax)$.

When domain H_0 and codomain H_1 are the same, A is also called a linear operator on H_0 .

DEFINITION 2.18 (OPERATOR NORM AND BOUNDED LINEAR OPERATOR) The *operator norm* of A , denoted by $\|A\|$, is defined as

$$\|A\| = \sup_{\|x\|=1} \|Ax\|. \quad (2.45)$$

A linear operator is called *bounded* when its operator norm is finite.

Linear operators

DEFINITION 2.19 (INVERSE) A bounded linear operator $A : H_0 \rightarrow H_1$ is called *invertible* if there exists a bounded linear operator $B : H_1 \rightarrow H_0$ such that

$$B A x = x, \quad \text{for every } x \text{ in } H_0, \quad \text{and} \quad (2.46a)$$

$$A B y = y, \quad \text{for every } y \text{ in } H_1. \quad (2.46b)$$

When such a B exists, it is unique, is denoted by A^{-1} , and is called the *inverse* of A ; B is called a *left inverse* of A when (2.46a) holds, and B is called a *right inverse* of A when (2.46b) holds.

DEFINITION 2.20 (ADJOINT AND SELF-ADJOINT OPERATOR) The linear operator $A^* : H_1 \rightarrow H_0$ is called the *adjoint* of the linear operator $A : H_0 \rightarrow H_1$ when

$$\langle Ax, y \rangle_{H_1} = \langle x, A^* y \rangle_{H_0}, \quad \text{for every } x \text{ in } H_0 \text{ and } y \text{ in } H_1. \quad (2.48)$$

When $A = A^*$, the operator A is called *self-adjoint* or *Hermitian*.

Linear operators

THEOREM 2.21 (ADJOINT PROPERTIES) Let $A : H_0 \rightarrow H_1$ be a bounded linear operator.

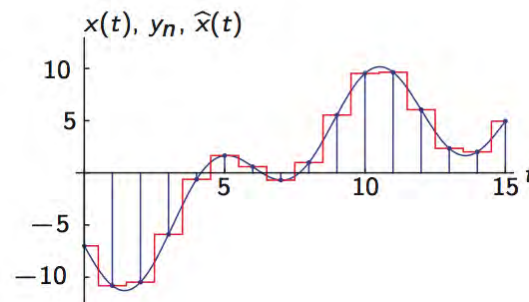
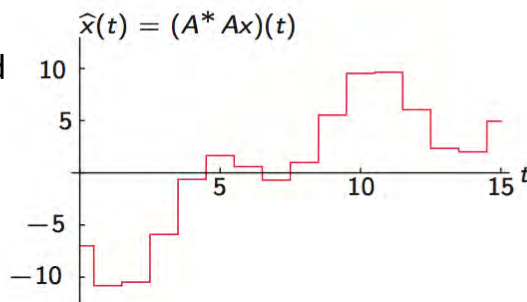
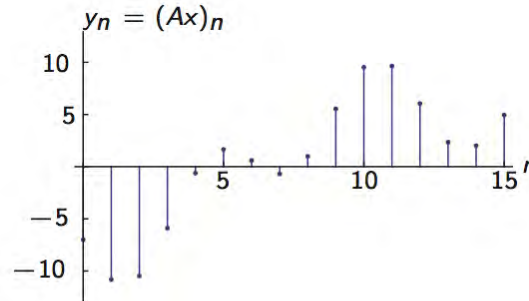
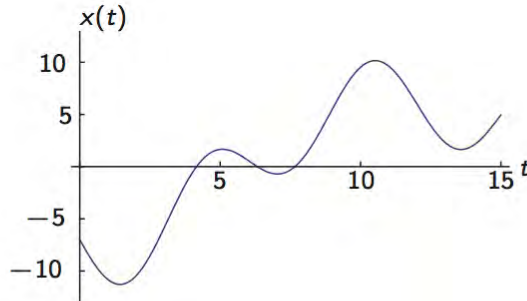
- (i) The adjoint A^* , defined through (2.48), exists.
- (ii) The adjoint A^* is unique.
- (iii) The adjoint of A^* equals the original operator, $(A^*)^* = A$.
- (iv) The operators AA^* and A^*A are self-adjoint.
- (v) The operator norms of A and A^* are equal, $\|A^*\| = \|A\|$.
- (vi) If A is invertible, the adjoint of the inverse and the inverse of the adjoint are equal, $(A^{-1})^* = (A^*)^{-1}$.
- (vii) Let $B : H_0 \rightarrow H_1$ be a bounded linear operator. Then $(A + B)^* = A^* + B^*$.
- (viii) Let $B : H_1 \rightarrow H_2$ be a bounded linear operator. Then $(BA)^* = A^*B^*$.

Adjoint operators: Local averaging

LAB

$$A : \mathcal{L}^2(\mathbb{R}) \rightarrow \ell^2(\mathbb{Z}) \quad (Ax)_k = \int_{k-\frac{1}{2}}^{k+\frac{1}{2}} x(t) dt$$

$$\begin{aligned} \langle Ax, y \rangle_{\ell^2} &= \sum_{n \in \mathbb{Z}} (Ax)_n y_n^* = \sum_{n \in \mathbb{Z}} \left(\int_{n-1/2}^{n+1/2} x(t) dt \right) y_n^* = \sum_{n \in \mathbb{Z}} \int_{n-1/2}^{n+1/2} x(t) y_n^* dt \\ &= \sum_{n \in \mathbb{Z}} \int_{n-1/2}^{n+1/2} x(t) \hat{x}^*(t) dt = \int_{-\infty}^{\infty} x(t) \hat{x}^*(t) dt = \langle x, \hat{x} \rangle_{\mathcal{L}^2} = \langle x, A^* y \rangle_{\mathcal{L}^2} \end{aligned}$$



!! The adjoint A^* can be interpreted as the operator that takes a sequence and produce a staircase function

!! The adjoint A^* is not the inverse

Linear operators

DEFINITION 2.22 (UNITARY OPERATOR) A bounded linear operator $A : H_0 \rightarrow H_1$ is called *unitary* when

- (i) it is *invertible*; and
- (ii) it *preserves inner products*,

$$\langle Ax, Ay \rangle_{H_1} = \langle x, y \rangle_{H_0} \quad \text{for every } x, y \text{ in } H_0. \quad (2.54)$$

THEOREM 2.23 (UNITARY LINEAR OPERATOR) A bounded linear operator $A : H_0 \rightarrow H_1$ is unitary if and only if $A^{-1} = A^*$.

Linear operators

Proof. Condition (2.54) is equivalent to A^* being a left inverse of A :

$$A^*A = I \quad \text{on} \quad H_0. \quad (2.56a)$$

To see that (2.54) implies (2.56a), note that

$$\langle A^*Ax, y \rangle \stackrel{(a)}{=} \langle Ax, Ay \rangle \stackrel{(b)}{=} \langle x, y \rangle,$$

where (a) follows from the definition of adjoint; and (b) from (2.54). Conversely, to see that (2.56a) implies (2.54), note that

$$\langle Ax, Ay \rangle \stackrel{(a)}{=} \langle x, A^*Ay \rangle \stackrel{(b)}{=} \langle x, y \rangle,$$

where (a) follows from the definition of adjoint; and (b) from (2.56a).

Combining (2.54) with invertibility gives that A^* is a right inverse of A :

$$AA^* = I \quad \text{on} \quad H_1. \quad (2.56b)$$

To verify (2.56b), note that for every x, y in H_1 ,

$$\langle AA^*x, y \rangle = \langle AA^*x, AA^{-1}y \rangle \stackrel{(a)}{=} \langle A^*x, A^{-1}y \rangle \stackrel{(b)}{=} \langle x, AA^{-1}y \rangle = \langle x, y \rangle,$$

where (a) follows from (2.54); and (b) from the definition of adjoint.

The desired equivalence follows: If A is unitary, then A is invertible and (2.54) holds, so both conditions (2.56) hold, so $A^{-1} = A^*$. Conversely, if $A^{-1} = A^*$, then A is invertible and (2.56a) holds, implying (2.54).

Linear operators

DEFINITION 2.24 (EIGENVECTOR OF A LINEAR OPERATOR) An *eigenvector* of a linear operator $A : H \rightarrow H$ is a nonzero vector $v \in H$ such that

$$Av = \lambda v, \quad (2.57)$$

for some $\lambda \in \mathbb{C}$. The constant λ is called the corresponding *eigenvalue* and (λ, v) is called an *eigenpair*.

DEFINITION 2.25 (DEFINITE LINEAR OPERATOR) A self-adjoint operator $A : H \rightarrow H$ is called

(i) *positive semidefinite* or *nonnegative definite*, written $A \geq 0$, when

$$\langle Ax, x \rangle \geq 0 \quad \text{for all } x \in H; \quad (2.58a)$$

(ii) *positive definite*, written $A > 0$, when

$$\langle Ax, x \rangle > 0 \quad \text{for all nonzero } x \in H; \quad (2.58b)$$

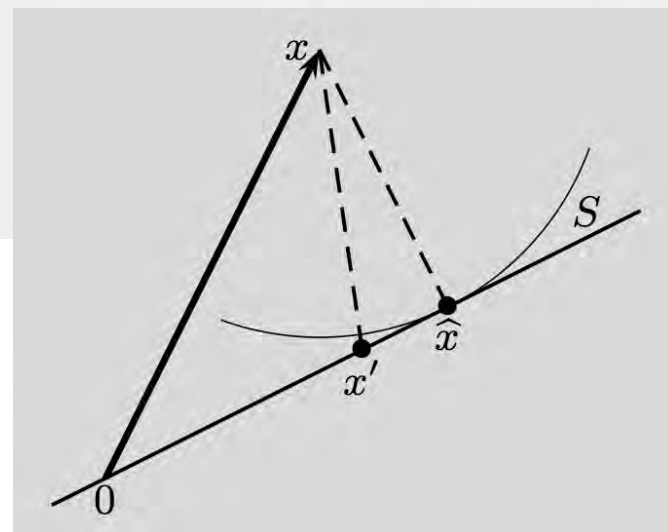
(iii) *negative semidefinite* or *nonpositive definite* when $-A$ is positive semidefinite; and

(iv) *negative definite* when $-A$ is positive definite.

Projections

THEOREM 2.26 (PROJECTION THEOREM) Let S be a closed subspace of Hilbert space H and let x be a vector in H .

- (i) *Existence:* There exists $\hat{x} \in S$ such that $\|x - \hat{x}\| \leq \|x - s\|$ for all $s \in S$.
- (ii) *Orthogonality:* $x - \hat{x} \perp S$ is necessary and sufficient for determining \hat{x} .
- (iii) *Uniqueness:* The vector \hat{x} is unique.
- (iv) *Linearity:* $\hat{x} = Px$ where P is a linear operator that depends on S and not on x .
- (v) *Idempotency:* $P(Px) = Px$ for all $x \in H$.
- (vi) *Self-adjointness:* $P = P^*$.



Projections

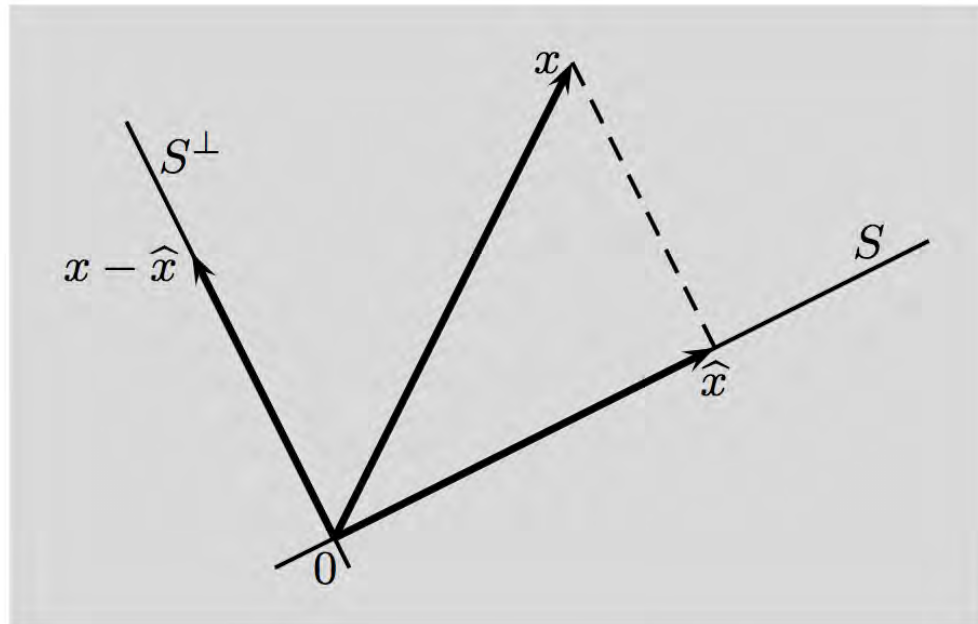


Figure 2.12 The best approximation of $x \in H$ within closed subspace S is uniquely determined by $x - \hat{x} \perp S$. The solution generates an orthogonal decomposition of x into $\hat{x} \in S$ and $x - \hat{x} \in S^\perp$.

Projections

DEFINITION 2.27 (PROJECTION OPERATOR)

- (i) An *idempotent* operator P is an operator such that $P^2 = P$.
- (ii) A *projection* operator is a bounded linear operator that is idempotent.
- (iii) An *orthogonal projection* operator is a projection operator that is self-adjoint.
- (iv) An *oblique projection* operator is a projection operator that is not self-adjoint.

THEOREM 2.28 (ORTHOGONAL PROJECTION OPERATOR) A bounded linear operator P on a Hilbert space H satisfies

$$\langle x - Px, Py \rangle = 0 \quad \text{for all } x, y \in H \quad (2.65)$$

if and only if P is an orthogonal projection operator.

Projections

Proof. Condition (2.65) is equivalent to having

$$0 = \langle x - Px, Py \rangle \stackrel{(a)}{=} \langle P^*(x - Px), y \rangle = \langle P^*(I - P)x, y \rangle \quad \text{for all } x, y \in H,$$

where (a) follows from the definition of adjoint. This then implies that $P^*(I - P) = 0$, so

$$P^* = P^*P. \quad (2.66)$$

To show that this is equivalent to P being both idempotent and self-adjoint assume first that $P^* = P^*P$. Then,

$$P = (P^*)^* \stackrel{(a)}{=} (P^*P)^* = P^*P \stackrel{(b)}{=} P^*,$$

where (a) and (b) follow from (2.66); so P is self-adjoint. From this,

$$P^2 \stackrel{(a)}{=} P^*P \stackrel{(b)}{=} P^* \stackrel{(c)}{=} P,$$

where (a) and (c) follow from P being self-adjoint; and (b) from (2.66); so P is idempotent. Conversely, if P is idempotent and self-adjoint, then

$$P^*P \stackrel{(a)}{=} P^2 \stackrel{(b)}{=} P \stackrel{(c)}{=} P^*,$$

where (a) and (c) follow from P being self-adjoint; and (b) from P being idempotent.

Projections

THEOREM 2.29 (PROJECTION OPERATORS, ADJOINTS AND INVERSES) Let $A : H_0 \rightarrow H_1$ and $B : H_1 \rightarrow H_0$ be bounded linear operators. If A is a left inverse of B , then BA is a projection operator. If additionally $B = A^*$, then $BA = A^*A$ is an orthogonal projection operator.

EXAMPLE 2.23 (PROJECTION ONTO A SUBSPACE) Let

$$A = \frac{1}{2} \begin{bmatrix} 1 & 1 & -1 \\ -1 & 1 & 1 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix}.$$

Since A is a left inverse of B , we know from Theorem 2.29 that $P = BA$ is a projection operator. Explicitly,

$$P = BA = \frac{1}{2} \begin{bmatrix} 1 & 1 & -1 \\ 0 & 2 & 0 \\ -1 & 1 & 1 \end{bmatrix},$$

from which one can verify $P^2 = P$. A description of the 2-dimensional range of this projection operator is most transparent from B : it is the set of 3-tuples with middle component equal to the sum of the first and last (see Figure 2.14). Note that $P \neq P^*$, so the projection is oblique. Exercise 2.32 finds all A such that BA is a projection operator onto the range of B .

Projections

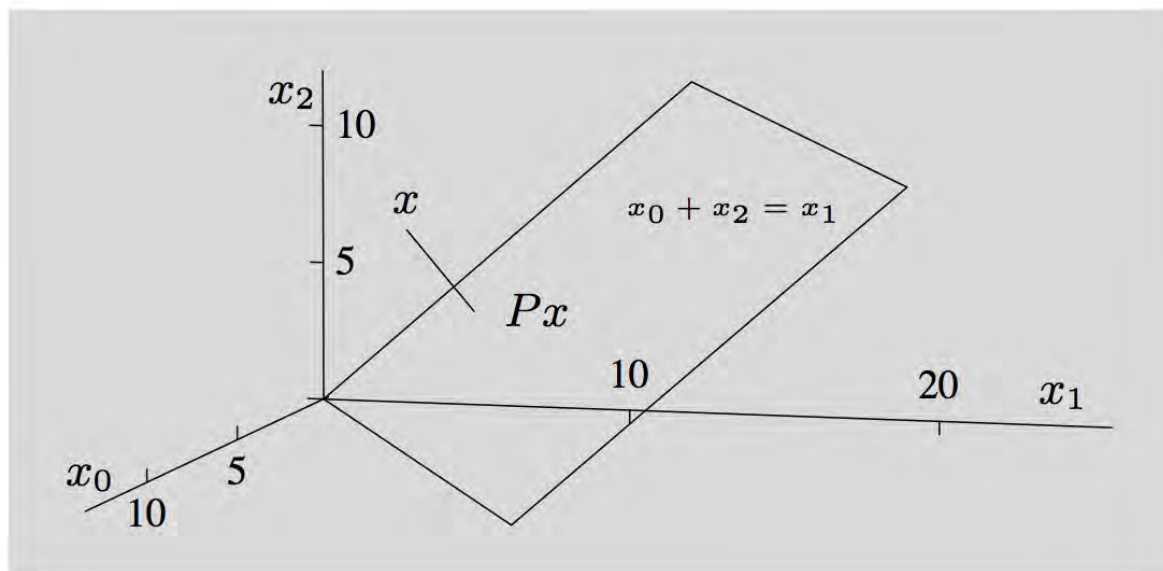


Figure 2.14 Two-dimensional range of the oblique projection operator P from Example 2.23. It is the plane $x_0 + x_2 = x_1$. For example, vector $x = [6 \ 6 \ 8]^\top$ is projected via P onto $Px = [2 \ 6 \ 4]$, not an orthogonal projection.

Projections

$$\frac{1}{2} \begin{bmatrix} 1 & 1 & -1 \\ 0 & 2 & 0 \\ -1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \frac{1}{2}x_0 + \frac{1}{2}x_1 - \frac{1}{2}x_2 \\ \cancel{x_1} \\ -\frac{1}{2}x_0 + \frac{1}{2}x_1 + \frac{1}{2}x_2 \end{bmatrix}$$

\parallel \parallel
 x \hat{x}

$$P: x \mapsto \hat{x}$$

to find locus of points where
the generic x is projected

$$\begin{aligned} \textcircled{1} \quad & x_0 = \hat{x}_0 = \frac{1}{2}x_0 + \frac{1}{2}x_1 - \frac{1}{2}x_2 \\ \textcircled{2} \quad & x_1 = \hat{x}_1 = \cancel{x_1} \\ \textcircled{3} \quad & x_2 = \hat{x}_2 = -\frac{1}{2}x_0 + \frac{1}{2}x_1 + \frac{1}{2}x_2 \end{aligned}$$

$\textcircled{1} + \textcircled{2}$

$$\longrightarrow x_0 + x_2 = x_1$$

(proj. plane)

Exercises

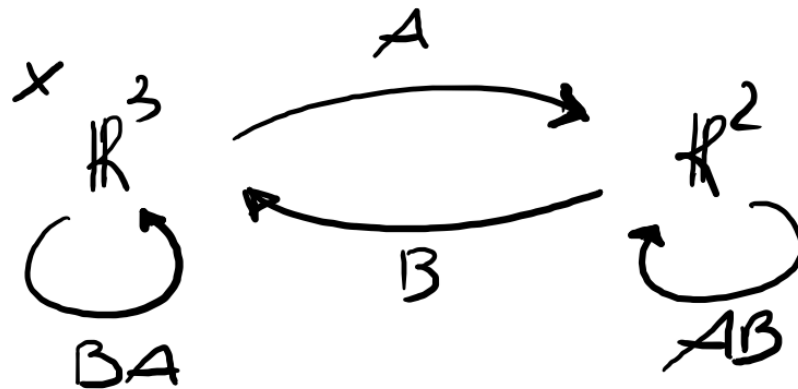
2.32. Projection operators

Let

$$B = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix}.$$

Find all projection operators onto the range of B ; specify the orthogonal one.

In this case $H_0 = \mathbb{R}^3$ and $H_1 = \mathbb{R}^2$



if starting from $y \in \mathbb{R}^2$ $AB y = y$,
 then starting from $x \in \mathbb{R}^3$ $BA x = \hat{x}$
 with $\hat{x} \in \mathcal{R}(B) \subset \mathbb{R}^3$ and $BA \hat{x} = \hat{x}$

From theorem 2.29 we know that for $B: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ and $A: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ left inverse of B , $\Rightarrow BA$ is a projection operator. Moreover, if $(BA)^* = BA \Rightarrow BA$ is an orthogonal projection operator.

First we find all possible left inverse of B . Thus we write

$$AB = \begin{bmatrix} a_{00} & a_{01} & a_{02} \\ a_{10} & a_{11} & a_{12} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 0 & 1 \end{bmatrix} = I$$

From this:

$$a_{00} + a_{01} = 1, \quad a_{01} + a_{02} = 0, \quad a_{10} + a_{11} = 0, \quad a_{11} + a_{12} = 1$$

and calling $a_{01} = \alpha$ and $a_{11} = \beta$

$$A = \begin{bmatrix} 1-\alpha & \alpha & -\alpha \\ -\beta & \beta & 1-\beta \end{bmatrix}$$

Thus projection operators BA are

$$BA = \begin{bmatrix} 1-\alpha & \alpha & -\alpha \\ 1-(\alpha+\beta) & \alpha+\beta & 1-(\alpha+\beta) \\ -\beta & \beta & 1-\beta \end{bmatrix}$$

The orthogonal projection is the one for which

$$(BA)^* = BA \rightarrow \begin{cases} \alpha = 1-(\alpha+\beta) \\ \alpha = \beta \end{cases} \begin{cases} \alpha = 1-2\alpha \\ \alpha = \beta = \frac{1}{3} \end{cases}$$

$$\rightarrow A = \frac{1}{3} \begin{bmatrix} 2 & 1 & -1 \\ -1 & 1 & 2 \end{bmatrix} \text{ and } BA = \frac{1}{3} \begin{bmatrix} 2 & 1 & -1 \\ 1 & 2 & 1 \\ -1 & 1 & 2 \end{bmatrix}$$