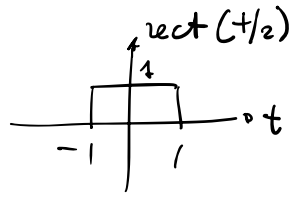


$$g(t) = \text{rect}(t/2)$$



$$T_s = 1$$

↑  
tempo di simbolo

$$x(t) = \sum_k a_k g(t - kT_s)$$

$$(a_0, a_1, \dots, a_8) = (-1, +1, +1, -1, -1, -1, +1, -1, +1)$$

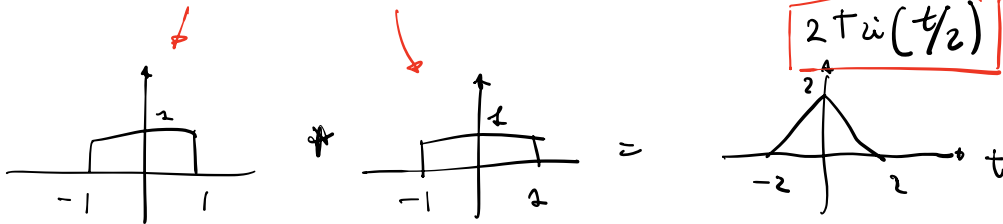
Nyquist

Filtro di ricezione

$$f(t) = f(t) * h(t) = g(t) * \underbrace{f^p(-t)}$$

$$f^p(-t) = g(t) = \text{rect}(t/2)$$

$$= \text{rect}(t/2) * \text{rect}(t/2)$$



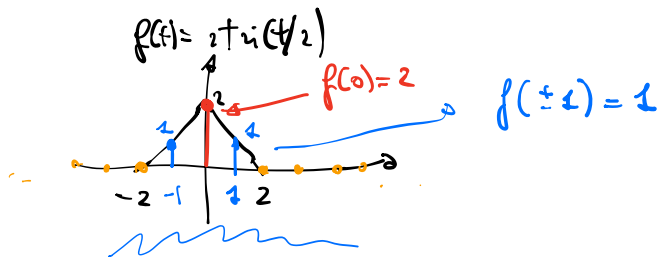
$$f(t) = 2 \text{tri}(t/2)$$

Condizione Nyquist  $|s|$  nulla

$$f(0) \neq 0$$

$$f(mT_s) = 0$$

$$\forall m \neq 0 \\ m \in \mathbb{Z}$$



$$y(6) = ?$$

in merito di zomare

$$\begin{aligned}
 y(t) &= \sum_k a_k f(t - kTs) \\
 &= \sum_k e^{a_k} f(t - k) \\
 &= \sum_k a_k \left[ 2 \operatorname{tri} \left( \frac{t-k}{2} \right) \right] \\
 &= 2 \sum_k a_k \operatorname{tri} \left( \frac{t-k}{2} \right)
 \end{aligned}$$

$$y(nTs) = y(n) = 2 \sum_k e^{a_k} \operatorname{tri} \left( \frac{n-k}{2} \right)$$

$\uparrow$   
 $n \in \mathbb{Z}$

$$\operatorname{tri} \left( \frac{n-k}{2} \right) = \begin{cases} 1 & k=n \\ \frac{1}{2} & n-k = \pm 1 \rightarrow k = n \pm 1 \\ 0 & \text{altri verti} \end{cases}$$

$$k = n+1$$

$$\operatorname{tri} \left( \frac{n-(n+1)}{2} \right) = \operatorname{tri} \left( -\frac{1}{2} \right) = \frac{1}{2}$$

$$= 2 \left[ e^{a_{n-1}} \operatorname{tri} \left( \frac{n-(n-1)}{2} \right) + e^{a_n} \operatorname{tri} \left( \frac{n-n}{2} \right) + e^{a_{n+1}} \operatorname{tri} \left( \frac{n-(n+1)}{2} \right) \right]$$

$$= 2 \left[ e^{a_{n-1}} \cdot \frac{1}{2} + e^{a_n} + e^{a_{n+1}} \cdot \frac{1}{2} \right] = \boxed{a_{n-1} + 2e^{a_n} + a_{n+1}}$$

$$y(6) = e_5 + 2e_6 + e_7 = -1 + 2 \cdot 1 - 1 = \boxed{0}$$

# 4-PAM con codifica di Gray

$$x(t) = \sum_n e_n g(t - nT_s)$$

Assumiamo che  $T_s = 1 \mu s$ ,  $E_g = 1$ ,  $N_0 = \frac{1}{10}$

$W_g$  → energia dell'impulso base  $g(t)$

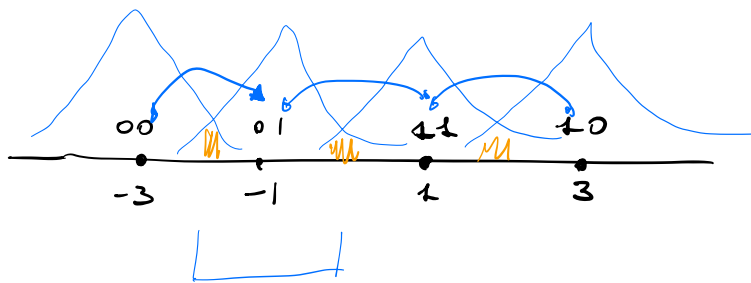
Costellazione 4-PAM con livelli

$$e_k \in \{-3E_g, -E_g, +E_g, +3E_g\}$$

$$e_k \in \{-3, -1, +1, +3\}$$

Livello	bit
-3	00
-1	01
+1	11
+3	10

codifica di Gray

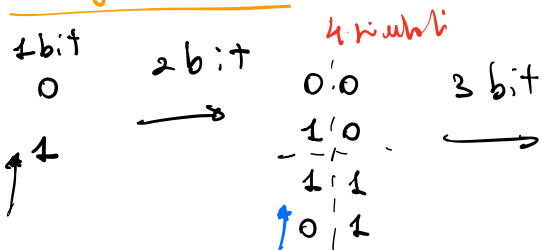


prob. errore a subbit

$$P_b = \frac{P_s}{2}$$

nel simbolo

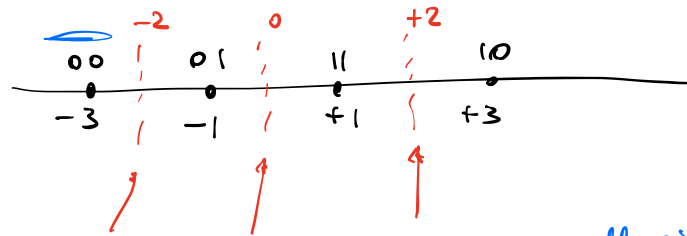
## Codifica di Gray



8 simboli = 3 bit

00	0
10	0
11	0
01	0
01	1
11	1
10	1
00	1

a) Disegnare costellazione 4-PSK all'uscita del filtro e indicare le regole di decisione:



soglie ottimali

coeff. ricostruito

Intervallo di decisione	$\hat{a}_n$	bit
$y(n) < -2$	-3	00
$-2 \leq y(n) < 0$	-1	01
$0 \leq y(n) < 2$	+1	11
$y(n) \geq 2$	+3	10

b) Probabilità di errore condizionate a ciascun livello

Varianza del rumore in uscita del filtro adotta

$$\sigma^2 = \frac{N_0}{2} E_f^2 = \frac{N_0}{2} = \frac{1/10}{2} = \boxed{\frac{1}{20}}$$

$$P_{s=-3} = Q\left(\frac{E_s}{\sqrt{\frac{N_0 E_f}{2}}}\right) = Q\left(\frac{1}{\sqrt{\frac{1}{20}}}\right) = Q(\sqrt{20})$$

prob. errore se invio il simbolo -3

$$P_{s=3} = Q(\sqrt{20})$$

in code

$$P_{s=\pm 1} = 2 Q(\sqrt{20})$$

c) Probabilità media di errore di simbolo  $P_S$

$$\begin{aligned}
 P_S &= \frac{1}{4} \left[ P_{S=-3} + P_{S=-1} + P_{S=+1} + P_{S=+3} \right] \\
 &= \frac{1}{4} \left[ Q(\sqrt{20}) + 2Q(\sqrt{20}) + 2Q(\sqrt{20}) + Q(\sqrt{20}) \right] \\
 &= \frac{2(M-1)}{M} Q\left(\frac{E_s}{\sqrt{\frac{N_0}{2} E_s}}\right) \quad M=4 \\
 &= \frac{1}{4} \cdot 3 \cdot Q(\sqrt{20}) = \frac{3}{4} Q(\sqrt{20})
 \end{aligned}$$

d) Calcolare  $P_b$

Ogni simbolo trasporta 2 bit e simboli adiacenti differiscono in esattamente 1 bit.

$$\begin{aligned}
 P_b &= \frac{P_S}{2} = \frac{3}{4} Q(\sqrt{20}) \\
 P_b &= \frac{P_S}{\log_2 M} \quad M=2^b \quad \text{M-PAM}
 \end{aligned}$$

e) Energie medie per simbolo  $E_s$  e per bit  $E_b$   
 $R_s$  (ritmo di simbolo) e  $R_b$  (bit-rate)

$$E_{\text{av}} = \boxed{a k^2 E_f} = e n^2$$

↑  
simbolo en

$$\begin{aligned} E_s &= \frac{1}{4} \left[ E_{-3} + E_{-1} + E_{+1} + E_{+3} \right] \\ &= \frac{1}{4} \left[ (-3)^2 + (-1)^2 + (1)^2 + (3)^2 \right] = \frac{1}{4} [9 + 1 + 1 + 9] \\ &= \frac{20}{4} = \boxed{5} \end{aligned}$$

$$E_b = \frac{5}{2}$$

②  
#bit per simbolo

$$R_s = \frac{1}{T_s} = \frac{1}{1 \mu\text{s}} = 1 \cdot 10^6 \text{ sym/s} = \underline{\underline{1 \text{ M sym/s}}}$$

①  
T<sub>s</sub> tempo di simbolo

$$R_b = 2 R_s = 2 \text{ Mbit/s}$$

Es. SCELTA MODULAZIONE M-PAM

$R_b = 1.5 \text{ Mbit/s}$ , canale <sup>additivo</sup> AWGN con banda disponibile  $B_c = 330 \text{ kHz}$ .

Si consideri una trasmissione M-PAM con  $M = 2^{\textcircled{1}}$  <sup># bit per sym.</sup>

Si assume inizialmente impulso ideale di Nyquist (roll-off nullo).

a) Verificare se 2-PAM, 4-PAM e 8-PAM sono compatibili con la banda  $B_c$ .

*impulso ideale*

$$B_{\text{min}} = \frac{R_s}{2} = \frac{R_b}{2 \log_2 M}$$

$R_b = 1.5 \text{ Mbit/s}$

$$R_s = \frac{R_b}{\log_2 M}$$

	$R_s$	$B_{\text{min}} = R_s/2$
2-PAM	$1.5/1 = 1.5 \cdot 10^6 \text{ Hz}$	$1.5/2 = 750 \text{ kHz}$
4-PAM	$1.5/2$	$1.5/4 = 375 \text{ kHz}$
8-PAM	$1.5/3$	$1.5/6 = 250 \text{ kHz}$

$B_c = 330 \text{ kHz}$

8-PAM è compatibile

Impulso e coseno rialzato con roll-off  $\alpha$

8-PAM

$$\underline{B_{\text{min},\alpha}} = (1+\alpha) \boxed{B_{\text{min}}}$$

↑  
Coeff coseno  
rialzato  
 $\alpha$  (roll-off)

↑ con impulso ideale

$$= (1+\alpha) 250$$

Qual è il roll-off minimo che posso avere?

$$(1+\alpha)250 < 330$$

$$250\alpha < \underbrace{330-250}_{80}$$

$$\alpha < \frac{80}{250} \approx \boxed{0.32}$$

## Es. CODIFICA DI SOCRATE + MARINO + QAM

Si consideri una sorgente discreta senza memoria

$$X = \{A, B, C, D, E\}$$

$$p_A = \frac{1}{2} \quad p_B = p_C = p_D = p_E = \frac{1}{8}$$

prob. simboli

Si consideri la sequenza di 8 simboli

$$ACBB^*DEE$$

1) Huffman per la sorgente

2) Codice Hamming  $(7, 4)$  sistematico, suddividere in blocchi di 4 bit la sequenza e applicare il mapping:

$$\underbrace{(u_1, u_2, u_3, u_4)}_{\substack{4 \text{ bit} \\ \text{informativi}}} \rightarrow (u_1, u_2, u_3, u_4, \underbrace{p_1, p_2, p_3}_{\substack{\text{bit} \\ \text{parità}}})$$

$$p_1 = u_1 \oplus u_2 \oplus u_3$$

$$p_2 = u_2 \oplus u_3 \oplus u_4$$

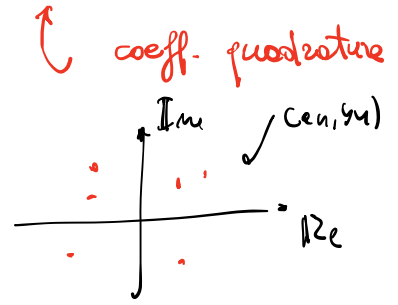
$$p_3 = u_1 \oplus u_2 \oplus u_4$$

3) Modulazione 4-QAM

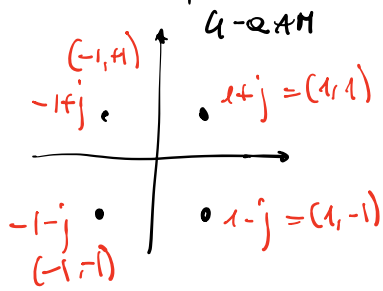
$$x(t) = \sum_{n=-N}^{+N} \boxed{a_n} p(t-nT_s) \cos(2\pi f_c t) + \sum_{n=-N}^{+N} \boxed{b_n} q(t-nT_s) \sin(2\pi f_c t)$$

coeff. fase

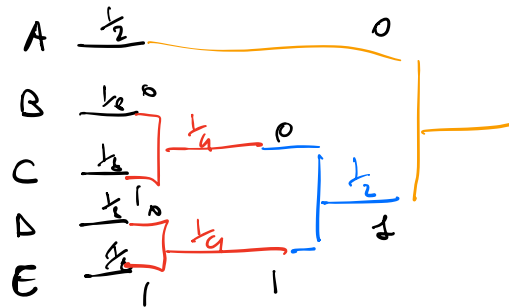
Bit	$a_n$	$b_n$
00	+1	+1
01	+1	-1
11	-1	-1
10	-1	+1



$$a_n + j b_n$$



a) Huffman

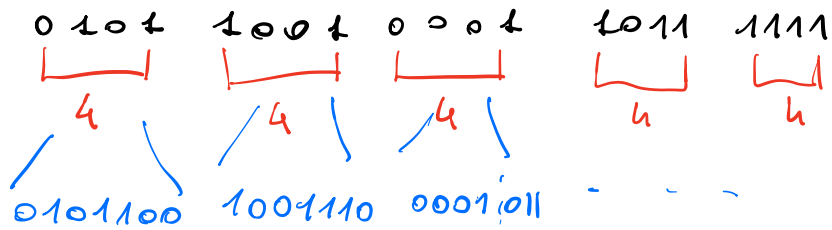


	Bit
A	0
B	100
C	101
D	110
E	111

A C B B A D

↓ codificare





Hamming

Bloco informativo	PARITÁ (p <sub>1</sub> , p <sub>2</sub> , p <sub>3</sub> )	Parde
0 1 0 1	1 0 0	0 1 0 1   1 0 0
1 0 0 1	1 1 0	1 0 0 1   1 1 0
0 0 0 1	0 1 1	0 0 0 1   0 1 1
1 0 1 1	0 0 0	1 0 1 1   0 0 0
1 1 1 1	1 1 1	1 1 1 1   1 1 1

Primi 8 bit rep. Hamming

